

Tor-Heike Orre

Gameplay Programmer

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Education

Kristiania University of Applied Sciences	Aug 2024 – Today	Bachelor In Game Design
Ås VGs	Aug 2023 – Jun 2024	Supplementary programme for general university admissions certification
	Aug 2018 – Jun 2020	Refrigeration and ventilation Electrical engineering
Malakoff VGs	Jan 2021 – Oct 2021	Refrigeration and ventilation specialization

Projects

C.L.O.U.D.	Feb 2026 – Jun 2026	Programmer + System Designer
Dino Track Racing	Dec 2025 – Mar 2026	Solo Project
Fjord Fury	Nov 2025 – Dec 2025	Programmer
Just One More Day	Apr 2025 – Jun 2025	Programmer + System Designer

Awards

Norwegian Game Awards 2026	Fjord Fury Just One More Day	Nominated for best Gameplay Nominated for best Narrative
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Experience

Kristiania University of Applied Sciences	Aug 2025 – Today Jan 2026	Class representative Student Assistant in Programming Helped 1st year students with Unity, programming and Git issues.
Kristiania Spillmaker Forening	Apr 2026 – Today	Financial Manager Manage payments & Financial records
	Sep 2025 – Apr 2026	Recruitment Assistant
Nordic Game	May 2026	Volunteer Welcomed guests and handed out badges
GGJ - Spillklimpring	Feb 2025 + Feb 2026	Crew Helped setting up and cleaning the events
Oslo Kjølleteknikk AS	Oct 2021 – Dec 2022	Intern

Skills

Game Engines	Godot Unity Unreal Engine	Very Good Very Good Good
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Software	Blender	Good
	Aseprite	Good
	Material Maker	Beginner
	Office Suite	Good
	Linux	Good
Programming	GDScript	Very Good
	C#	Very Good
	C++	Beginner
	Python	Ok
	HTML	Ok
	CSS	Ok
	Javascript	Ok
Languages	Norwegian	Native
	English	Fluent
	Japanese	Beginner

Intrests

Gaming (Digital & Table top games)

Programming & Technology

Self Hosting & Homelabbing

Watching Movies & Tv Shows

Reading (Mostly Non-fiction & Science related book)

References